

# WHY STAFFING COSTS BREAK LEISURE VENUES AT SCALE

(AND WHY LABOUR BECOMES THE **BOTTLENECK**)

As demand grows, labour costs rise faster. Queues get longer. Experiences get worse. Growth slows down.



HIGHER COSTS.  
LONGER QUEUES.  
LOWER MARGINS.

THE REAL COST OF MANUAL OPERATIONS.



## RISING STAFF COSTS

More volume means more staff, more shifts, more cost.



## SLOW MANUAL PROCESSES

Sequential handling creates delays and bottlenecks.



## LABOUR CONSTRAINTS

Finding, training and retaining staff is increasingly difficult.



## INCONSISTENT EXPERIENCES

Human variability leads to service quality issues.



## MARGIN PRESSURE

Higher costs and inefficiencies erode profitability.





## AT SCALE, LABOUR BECOMES THE BOTTLENECK.

It's not demand that holds you back.  
It's manual operations.

# WHY STAFFING COSTS BREAK LEISURE VENUES AT SCALE

(AND WHY LABOUR BECOMES THE BOTTLENECK)

 Leisure venues are built to handle crowds.

 But behind every large-scale operation is a hidden constraint: **LABOUR.**



**AT SMALL SCALE, STAFFING IS MANAGEABLE.**



**AT LARGE SCALE, IT BECOMES ONE OF THE BIGGEST OPERATIONAL CHALLENGES:**



Costs escalate rapidly



Efficiency declines



Margins are squeezed

**BECAUSE STAFFING DOES NOT SCALE EFFICIENTLY WITH DEMAND.**

## WHAT ARE STAFFING COST CHALLENGES IN LEISURE VENUES?

Staffing costs include all labour required to operate the venue:



**SECURITY AND BAG CHECKS**



**ENTRY MANAGEMENT AND TICKET SCANNING**



**CLOAKROOMS AND STORAGE**



**FOOD, BEVERAGE, AND RETAIL**



**CUSTOMER SERVICE AND OPERATIONS**



**AT SCALE, THESE COSTS INCREASE DUE TO:**



**HIGHER VOLUME**



**PEAK DEMAND**



**OPERATIONAL COMPLEXITY**



**LABOUR IS THE BOTTLENECK THAT LIMITS SCALE.**

HIGHER DEMAND SHOULD DRIVE GROWTH, NOT HIGHER COSTS.



# WHY STAFFING COSTS INCREASE AT SCALE



## 1 LABOUR SCALES LINEARLY — DEMAND DOES NOT

Venue demand behaves like this:

- Thousands of people arrive in a short window
- Activity spikes before and during events



This mismatch creates:



STAFFING PRESSURE



RISING COSTS



OPERATIONAL STRAIN

## 4 BOTTLENECKS REQUIRE MORE STAFF

When systems slow down:

- Queues form
- Congestion increases
- Additional staff are deployed

This creates a cycle:



**THE RESULT: HIGHER COSTS, LOWER EFFICIENCY.**

## 2 PEAK PERIODS FORCE OVERSTAFFING

Venues must staff for:



Pre-event ingress



Half-time or interval surges



Post-event exit



This leads to:



Large teams during peak windows



Idle staff during off-peak periods

**YOU PAY FOR PEAK DEMAND — EVEN WHEN IT'S NOT HAPPENING.**

## 3 MANUAL PROCESSES DRIVE LABOUR DEMAND

Many venue operations are still manual:

- Bag checks
- Ticket scanning
- Cloakroom handling
- Retail transactions

These require:

- Staff interaction
- Sequential processing



Which leads to:



HIGH LABOUR DEPENDENCY



LIMITED THROUGHPUT

## 5 DOUBLE HANDLING INCREASES LABOUR LOAD

In areas like cloakrooms:



This doubles:



LABOUR REQUIREMENT



PROCESSING TIME



STAFFING COST

**DOUBLE WORK. DOUBLE COST.**

## 6 STAFF PRODUCTIVITY DECREASES UNDER PRESSURE

At scale:

- Staff work under time pressure
- Accuracy decreases
- Efficiency drops



This leads to:



SLOWER SERVICE



INCREASED ERRORS



MORE STAFF REQUIRED TO COMPENSATE

**MORE PRESSURE. MORE COST.**



**STAFFING DOES NOT SCALE AS EFFICIENTLY AS DEMAND.**



**THAT'S WHY STAFFING COSTS BREAK LEISURE VENUES AT SCALE.**



AUTOMATE PROCESSES



SELF-SERVICE SOLUTIONS



REDUCE LABOUR DEPENDENCY



LOWER COSTS



IMPROVE EXPERIENCE AND PERFORMANCE

**SMARTER OPERATIONS. LOWER COSTS. BETTER EXPERIENCES. AT EVERY SCALE.**

# THE HIDDEN COST MULTIPLIERS

Scaling a venue doesn't just increase demand – it multiplies the hidden costs.

ENTRY THIS WAY

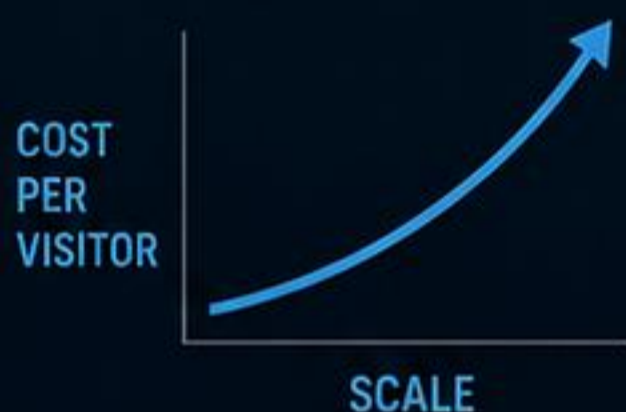
PLEASE QUEUE HERE



## COST PER VISITOR INCREASES

As operations scale:

- Labour per visitor rises
- Efficiency declines
- Margins are reduced



## MANAGEMENT OVERHEAD GROWS

Larger teams require:

- Supervision
- Coordination
- Training



## TIME BECOMES A COST DRIVER

Time spent on:

- Manual processes
- Queue management
- Problem resolution



...directly increases labour cost.



## OPPORTUNITY COST

Staff focused on operations cannot:

- Improve guest experience
- Drive revenue
- Optimise performance



## WHY TRADITIONAL COST REDUCTION STRATEGIES FAIL



### HIRE MORE STAFF

- Directly increases cost
- Does not improve efficiency



### OPTIMISE SCHEDULING

- Helps slightly
- Does not remove peak demand challenges



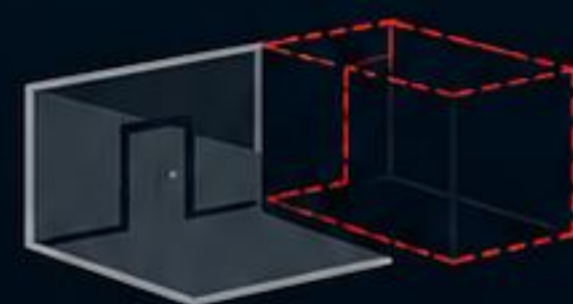
### IMPROVE TRAINING

- Marginal gains
- Does not reduce labour dependency



### EXPAND OPERATIONAL AREAS

- Requires space
- Does not reduce staffing needs



THE PROBLEM IS NOT JUST COST.  
**IT'S STRUCTURE.**

Traditional strategies treat symptoms, not the root cause:

**LABOUR-DEPENDENT OPERATIONS.**



THE SOLUTION ISN'T DOING MORE WITH STAFF.  
**IT'S REDUCING THE NEED FOR STAFF IN THE FIRST PLACE.**

# THE CORE PROBLEM: LABOUR-DEPENDENT SYSTEMS DON'T SCALE

Leisure venues rely on:

-  Staff interaction
-  Manual processes
-  Sequential systems






**AT SCALE:**

Labour becomes both the **BIGGEST COST** and the **BIGGEST CONSTRAINT.**



## THE SCALABLE SOLUTION: REDUCE LABOUR DEPENDENCY

To control staffing costs, venues must shift to:

-  Automated systems
-  Self-service models
-  High-throughput infrastructure



## SMART LOCKER SYSTEMS FOR VENUES

Smart lockers reduce staffing requirements across key operations.



### ELIMINATE CLOAKROOM STAFFING

- No manual bag handling
- No staff required for storage



### REDUCE SECURITY PROCESSING TIME

- Fewer bags entering the venue
- Faster screening



### ENABLE SELF-SERVICE USAGE

- Guests interact directly with systems
- No staff bottleneck



### IMPROVE THROUGHPUT WITHOUT ADDING STAFF

- Parallel processing
- Higher capacity



### REDUCE PEAK STAFFING PRESSURE

- Systems absorb demand spikes
- No need to overstaff



**LESS LABOUR. LOWER COSTS. HIGHER CAPACITY.  
BUILT TO SCALE. DESIGNED FOR VENUES.**



# LEISURE VENUE SMART LOCKER

## 4 STEP PROCESS

A seamless, secure and self-service experience for your guests



### 1 STORE YOUR ITEMS IN SECONDS



- Select an available locker
- Place your items inside
- Close the door



**OUTCOME:**  
Your items are safely stored

### 2 RECEIVE YOUR DIGITAL KEY



- Get your unique PIN, QR code or digital key via SMS, Email or App
- Keep it safe until collection



**OUTCOME:**  
You have secure access to your locker

### 3 RETURN & UNLOCK



- Enter your PIN, scan QR code or use your digital key
- The locker door opens automatically



**OUTCOME:**  
Only you can open your locker

### 4 COLLECT & GO ENJOY



- Retrieve your items
- Close the door
- Enjoy the event – hands free!



**OUTCOME:**  
A seamless, hassle-free experience

**WHY SMART LOCKERS ARE PERFECT FOR VENUES**



REDUCES STAFFING REQUIREMENTS



SPEEDS UP ENTRY & EXIT



IMPROVES SECURITY & SAFETY




HANDLES PEAKS WITH EASE





BETTER EXPERIENCE, HAPPIER GUESTS


# REAL FINANCIAL IMPACT

With automated systems:

 Staffing costs **reduce significantly**

 Cost per visitor **decreases**


 Operational efficiency **improves**


 Revenue per guest **increases**


 ROI becomes **predictable**

## BEFORE vs AFTER AUTOMATION



 **SEE:**  
[/solutions/  
event-smart-lockers/](/solutions/event-smart-lockers/)


 **COMPARE:**  
[/cloakrooms-vs-lockers-  
event-security/](/cloakrooms-vs-lockers-event-security/)

 **CALCULATE ROI:**  
</roi-calculator/>

## THE BOTTOM LINE

Staffing cost problems are not caused by poor management.

**THEY ARE CAUSED BY:**

 SYSTEMS THAT REQUIRE LABOUR TO SCALE.

### AT SCALE:



### THE OLD APPROACH

More staff.  
More hours.  
Higher costs.

It's unsustainable.



**THE SOLUTION IS NOT BETTER STAFFING.  
IT'S REDUCING THE NEED FOR STAFF ENTIRELY.**

Automated systems. Self-service models. High-throughput infrastructure.  
Lower costs. Higher efficiency. Better guest experiences.

